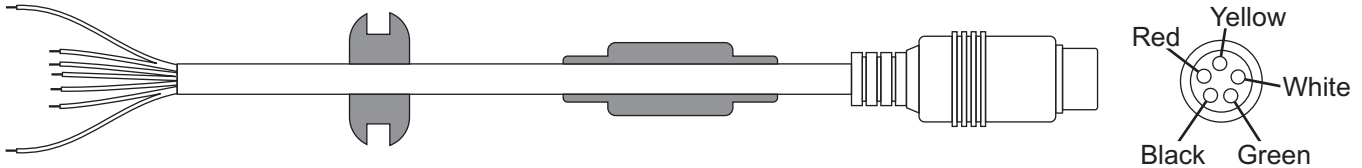


# SPLICING DIAGRAM



1. Red - Power (+)
2. Yellow - Video
3. Green - Mirror / Normal Imaging
4. White - Audio
5. Black - Ground (-)